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CS51 Lab 6

Variants, algebraic types, and pattern matching (continued)

In this lab, you will continue to use algebraic data types to create several data structures. You'll create a data structure for storing weather information and work with a specific type of binary tree, the \*binary search tree\*, which allows for efficient storage and search of ordered information. A particular application is the use of Gorn addresses, named after the early computer pioneer Saul Gorn of University of Pennsylvania, who invented the technique.

There are two parts to this lab. Please refer to the following files to complete all exercises:

- -> lab6\_part1.ml -- Part 1: The Weather lab6\_part2.ml -- Part 2: Binary search trees and Gorn addresses \*)
- (\* Objective: This lab is intended to reinforce core concepts in typing in OCaml, including:

Algebraic data types Using algebraic data types to enforce invariants Implementing polymorphic algebraic data types

Part 1: The Weather Variants and invariants revisited

As the saying goes, everybody talks about the weather, but nobody \*does\* anything about it. Let's remedy that. We'll implement a data structue for storing seasonal weather information.

Exercise 1: Define a season type

There are four seasons -- spring, summer, autumn, and winter. Define an enumerated type that allows for just these four values.

.....\*)

type season = ToBeDefined

(\*...... Exercise 2: Define a type providing the weather condition

For our purposes, there are three weather conditions — sunny, rainy, and snowing. Each condition (except for "sunny", of course) has an associated precipitation amount, an integer specifying the precipitation in millimeters.

Define a type providing the possible weather conditions. Remember the invariant: no precipitation amount for sunny conditions.
.....\*)

type condition = ToBeDefined

The 'weather\_status' type should combine a season together with a condition. Use a record type for the combination, with appropriate field names.

.....\*)

type weather\_status = ToBeDefined (\* For consistency with our unit testing, we should make sure that the types you defined match with the types we're testing against. You shuld call over a staff member to verify the types you've specified. Alternatively, we've placed our expected data types at url.cs51.io/lab6types \*) (\*..... Exercise 4: For each of the following cases, construct a value of type 'weather\_status' that represents the case. If no such value exists, specify a value representing a sunny day in summer. Case 1: a sunny day in winter with 2 mm of snow Case 2: a fall day with 5 mm of rain Case 3: a snowy winter day with 100 mm of snow .....\*) let case1 = failwith "case 1 not implemented" ;; let case2 = failwith "case 2 not implemented" ;; let case3 = failwith "case 3 not implemented" ;; (\* Now for some functions that manipulate these weather values. Exercise 5: Calculating precipitation Define a function 'precipitation\_amount : condition -> int' that given a weather condition, returns the precipitation amount (0 mm for sunny days of course). .....\*) let precipitation\_amount (condition : condition) : int = failwith "precipitation\_amount not implemented" (\*..... Exercise 6: Strings for a season Define a function 'season\_to\_string : season -> string' that given a season, returns a string naming that season. This may come in handy in Exercise 7. let season\_to\_string (season : season) : string = failwith "season\_to\_string" (\*..... Exercise 7: Describing the weather Define a function 'describe\_weather : weather\_status -> string' that given a weather status, returns a string describing the weather. Here are some example strings that the function should return given appropriate inputs. "It's snowing in winter. Precipitation: 20 mm." "It's a sunny summer day." "It's raining in autumn. Precipitation: 100 mm." .....\*)

let describe\_weather (status : weather\_status) : string =
 failwith "describe\_weather not implemented"